The primary audience:

- Army Chief of Staff
- Army Staff
- Army Service Component Commands
- Combatant Commands

Secondary audiences:

- Joint Staff
- Senior policy makers
- USAWC Researchers
- Other Governmental Agencies

For USAWC and wargame participants, there is inherent value in the exchanges of ideas and critical thought among a highly qualified, diverse array of professionals.

For more information about the United States Army War College Wargaming Capability, visit our website:

Or contact:

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USAWC Wargaming Niche

The US Army War College conducts strategic wargames to investigate, research and analyze strategic issues or areas that are not typically being addressed by other wargaming organizations.

The Strategic Wargaming Series leverages USAWC’s unique characteristics and capabilities to address matters of national interest as they relate to the military in general and the employment of Landpower in particular.

Strategic Wargaming Series Characteristics

- Academic Environment
- Landpower Focused
- 6-8 Games per year
- Near to Long-term
- Political - Military Strategic
- Inform Decision Making
- Structured, Facilitated Interaction Between Experts

USAWC Strategic Wargaming Series

Topics of Senior Leader Interest

US Army War College Wargaming

Future National Military Strategy

Regional Military Strategy

Future LandPower Strategy & Modernization Strategy

Army Strategic Assessment and Planning Guidance

Joint Training & Doctrine

USAWC wargames help decision makers to better understand and bring clarity to national security issues enabling better and more informed decisions.

Leverages Diverse Group of Experts

- Academia
- Foreign Governments
- Non-Governmental
- Inter-Governmental
- Interagency
- US Military
- USAWC Staff and Faculty
- USAWC Students
- Army Chief of Staff Fellows
- International Fellows
- Think Tanks
- Industry